



9U Summer Tournament Rules

General Rules

- A. All player's bat. Fair play rule strictly enforced - BC Minor Rule Book Rule 25
- B. The BC Minor Code of Conduct applies. [Bad mouthing and/or speaking to umpires will not be tolerated by parents or coaches. The umpire's decision will be final.]
- C. All players must sit once before any player sits twice.
- D. No player(s) to play more than two innings in one position except for the catcher who can play a **maximum of three** innings per game.
- E. Fair play rules for the number of times in a position will not apply in extra-innings. However, even in extra innings, players may not sit two innings in a row.
- F. If a player cannot play defensively, he/she must come out of the game.
- G. Courtesy runners will be permitted **ONLY** for the next half inning's catcher when two out. Courtesy runner must be the player that was last "out".
- H. Tie games will stand in round robin play (one point for a tie) but not in semifinals or finals.
- I. In semifinal games, the home team is the team with the higher standing after round robin play. The higher standing team will be determined by the tie breakers detailed below.
- J. In final games the home team is determined by a coin toss.
- K. Home team will not bat if they are leading in the last inning.
- L. Slide or avoid rule is in effect. No headfirst slides allowed when advancing to a base. Headfirst sliding is declared out, including tagging up (i.e. a runner leaves the bag and a ball is caught in the air, they may not slide back into their base to tag up). Any sliding

(head or foot first) into first base shall be declared out. Foot first sliding back to first base while tagging up is permitted.

M. If a pitcher hits two players in an inning or hits three in one game, the pitcher will be removed from the mound.

N. If the ball hits the ground, then hits the batter, the batter will be awarded first base unless the batter made no effort to avoid the pitch. In this instance, the pitch will be counted as a ball. The umpire will have full discretion on if the batter made an attempt to avoid the pitch, and the umpires decision will be final.

O. Ten-run mercy rule is in effect after 4 or more innings (3 1/2 innings if home team is leading).

P. There will be a four-run limit per inning, in all games except the final inning which will have an "open" 10 run limit.

Q. Overthrows: A player can advance one base on an overthrown ball that leaves the field of play (out of the fenced area). If the overthrown ball remains in play (fenced area), the runner may advance, at their own risk, to the next base. A player can only attempt to advance one additional base per overthrown ball.

R. Stealing is allowed. Runners can attempt to steal second or third base after the pitched ball crosses the plate. If a player attempts to steal a base before the pitched ball crosses the plate the runner will be called out.

S. A base runner can never go home based on a throw during an attempted stolen base. Base runners may only score when the ball is initially hit into play, or when forced home (by a walk, hit batter, catcher interference, etc.).

a. No stealing home on a pass ball, a missed throwback to the pitcher, or an overthrow while attempting to throw out a runner stealing second or third base.

T. The play is over when the ball is returned to the pitcher on the mound. If any players were fully committed to advancing bases prior to the pitcher receiving the ball, they may continue to advance at their own risk.

U. Any batter that misses their batting order or cannot bat due to field absence (i.e. washroom) will be deemed out.

V. All BC Minor Summer 9U rules will be in effect, unless otherwise noted.

W. Normal hard baseballs will be used.

X. Bats may be 2 1/4" but no larger than 2 5/8" in barrel diameter.

Tie Breaking Rules

A. Tie breaking format for advancement to semifinals if teams are tied in points after round robin play:

a. Head-to-head (not valid if 3 or more teams tied such as A beats B, B beats C, C beats A).

i. If team A and team B both have the same number of points but team A defeated team B in round robin play, then team A will advance to the semi-finals ahead of team B

B. Runs against (fewest runs allowed)

C. Runs for

D. Coin toss.

Awards

A. Medals awarded to first place teams.

Pitching

A. First two innings will be kid pitch, with the final three innings off the slinger pitching machine.

B. All BC Minor pitching and pitch count rules are in effect (Rule 31.03). Any violations result in head coach being ejected.

Pitching in tournament play

- i. Players may pitch in more than one inning
- ii. Pitchers may only pitch up to a maximum of 65 pitches (a pitcher who starts a batter with less than 65 pitches can finish the batter)
- iii. A pitcher may pitch in two (2) games in a single day so long as the total number of pitches in the first game is 25 or less
- iv. A pitcher may pitch on consecutive days, so long as the total number of pitches previous day is 25 or less
- v. A pitcher who pitches more than 40 pitches in a day will require two nights rest before pitching again
- vi. Each team must sign the pitching log after each tournament game

C. One trip to the mound by coaches per inning – per player. Pitcher is to be removed on a second trip to the mound by coaches. The pitcher removed due to this rule cannot return as a pitcher in this game in a later inning.

Pitching Machine

A. Pitching machine will be set in front of the pitching rubber.

B. When the pitching machine is in use, each batter will receive five pitches. If the fifth pitch results in a foul ball, the batter will receive an additional pitch until they strike out or make a successful hit.

C. At the umpire's discretion, they can declare a 'Wild pitch' due to an obviously wild pitch from the machine. In this case the batter receives a replacement pitch. In this case, runners may not advance/steal on the called 'Wild pitch'.

D. Pitching machine to be set by KMBA prior to tournament start - no adjustments will be made by teams except for the micro-adjustment knob. Coaches may move pitching machine left or right for alignment.

E. If a batter is hit by a pitching machine pitched ball, the ball/play is declared dead, and the batter receives a replacement pitch.

F. Catcher to return pitched ball to the player in the pitcher position.

G. If a batted ball hits the pitching machine or pitching machine operator, the ball is declared foul, and the batter will receive a replacement pitch

H. Batting team will supply pitching machine operator.

Official Score Keepers

A. The home team's scorekeeper will be considered the official scorekeeper.

B. The official scorekeeper will be responsible for reporting the final score to the designated scoring official at the tournament table. Be sure to confirm the final score with the opposing team.

Inclement Weather & Time Limit

A. Teams are to show up for their scheduled time in the event of rain or smoke unless notified of a change.

B. Games that are not important to the final standings may be canceled if necessary.

C. No new innings will be started after 1:30 hours of play in round robin. Coaches and umpires will please note the start time of the game.

D. In round robin games, after any complete inning, if the game is within 20 minutes of the time limit (1:30 hours) the umpires will declare the next inning to be an open inning. There will be only one open inning. There is no guarantee of an opening inning however, if no open inning was declared and the time limit has expired, the game is over.